Sanitized - Approved For Release: CIA-RDP60-00346R690100110002

Chief, Geographic Research

9 August 1957 25X1A9a

Chief, Geography Division

Categories of Materials Received by D/GC and D/GC on Distribution from the Department of State

- 1. The following categories of materials are received by D/GG from the Department of State through OLI/M:
 - a. State Department Despatches
 - (1) Economic reports
 - (a) Agricultural reports -- individual crops
 - (b) Transportation -- roads, railroads, inland waterways; if action assigned to OLI/R
 - (c) Statistical reports on various subjects: industry, population, progress reports
 - (2) Boundary reports
 - (3) Political reports
 - (4) Territorial changes
 - (5) Administrative area changes
 - (6) Cover sheets on transmittals of maps, books, etc., that do not come through OLI/P
 - b. Army, Navy and Air Attaché reports
 - (1) Boundary changes
 - (2) Transportation -- road logs, rail, road terrain, etc.
 - (3) Airfield data
 - (4) Port and ship data
 - (5) Excellent source for extra copies of Far East town plans
 - (6) Amphibious and coastal studies of Navy
 - (7) Order of battle and air information
 - (8) Hoshi and Riku reports of Army for Far East area
 - (9) Usually receive copies of all cover sheets transmitting maps, etc.
 - 2. Categories of materials received by D/GC through the same channel include primarily State, Army, Navy and Air reports and

Sanitized - Approved For Release: CIA-RDP60-00346R000100110002-7

SUBJECT: Categories of Materials Received by D/GG and D/GC on Distribution from the Department of State

despatches dealing with maps and mapping. "Hard copy" materials such as State Department Bulletin, UN publications containing maps and charts or dealing with cartography may also sometimes come to D/GC through the OLI/M channel.

3. Both D/GC and D/GC desire to continue receipt of the above-cited categories of materials through OLI/M. Duplicate receipt of these materials through other channels is not sufficient to constitute a problem. In some instances the OLI/M channel is the quickest and most efficient.

25X1A9a